**ELITE SOCCER SERIES RULES**

Elite Soccer Series plays FIFA Laws of the Game with the following modifications and explanations:

**GAME BALL**: Size 5, provided by home team

**LENGTH OF GAME HALVES**: 40-minute halves

**SUBSTITUTIONS**: From mid-field, at any stoppage, with the consent of the referee. Substituted players may return.

**RESPONSIBILITY OF THE COACH:** It is the coach’s responsibility to control his/her own behavior and that of adults with his/her team on either sideline. Coaches must remain within 20 yards of their side of the center line.

Referees may show yellow and red cards to coaches.

**If referee does not arrive:** The game may be played with a volunteer if both coaches agree.

**General Requirements:**

* All players must be age-appropriate (may play “up,” but not “down”) and registered to a USYS team within their club.
* An unlimited number of club pass players are allowed, such that the total number of participating players on each team does not exceed 18.
* Teams must provide a list of participating players (game-day roster) to the referee prior to kickoff. No NCSL blue game card is required.
* No player may participate without presenting his/her USYS player card to the referee at check-in.
* The away team shall have choice of colors. In the event of a conflict, the home team must change if so directed by the referee.

**Ejections:**

* All cautions and ejections are to be reported to the league by the referee in the game report.
* Persons earning ejections must leave the field area immediately and must sit out the next ESS game, unless specifically excused by the R&D Chairman.

**Post-Game Procedures:**

* The winning team shall report game results within 48 hours (2 days) of the conclusion of the match, including cautions and ejections, to the league administrator by email ([Administrator@ncsl-soccer.com](mailto:Administrator@ncsl-soccer.com)). **The email must include the game number**.